2020 Winter Klondike
February 1, 2020
Beaumont Scout Reservation

“Soar High in Scouting”

FINAL KLONDIKE MANUAL

Updates to this manual will be reviewed at the opening meeting.
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Welcome to Winter Klondike

Welcome to the Boone Trails 2020 Winter Klondike, “Soar High in Scouting”. The event will be held on February 1, on the Scoutcraft Field at Beaumont Scout Reservation. Our event will incorporate the Klondike Derby as well as many other arctic theme activities and is open to both Scouts BSA and Venturing Scouts. Plus, this year we will have a Webelos Nova opportunity. Range Master Training will also be available for adults.

Upon arrival, please send your Scoutmaster and SPL to Headquarters (HQ) to check in along with a copy of your registration list and health forms. Check-in will begin at 7:00 AM and Headquarters (HQ) will be at the pioneering cabin in Scoutcraft field.

There will be an opening leaders’ meeting immediately after opening flags. During this meeting, staff will provide updates regarding all changes to this manual including plans for possible weather during the event. We will also review camp safety and emergency procedures including both weather and medical emergencies. Please be sure to send your Scoutmaster and SPL to the opening meeting for these important updates.

Our Boone Trails Klondike is youth led. During the event, please listen to and follow the directions provided by the youth staff. If you have any question or comments, please don’t hesitate to contact staff or visit HQ. We are here to make sure that your troop has a great time and looks forward to our next District event. We welcome and appreciate your feedback along with suggestions for the future.

Winter Klondike Manual

Planning for the Klondike takes months and goes right up to opening day as staff adjusts for the availability of equipment, resources, counselors, and the weather. In order to publish information as soon as possible, a first draft manual is provided for troop planning. A final draft manual will be published before the event and updates will be announced at the opening leaders’ meeting. Troop feedback based upon the first draft manual is appreciated for review during the planning process.
Camporee Staff

Our District camporee is youth led. The Campmaster, senior staff, and many youth staff volunteers from troops around our District are excited about the event and working hard to ensure that every participant has a good time.

We welcome Scouts and adults to join staff and help plan events that your troop wants to attend. Meetings are generally held on Wednesday night at the Spencer Road Library from 7:00 to 8:30 PM. Scouts are asked to contact the Campmaster for meeting dates.

Planned meeting dates are as follows:

- November 20
- December 4
- December 11
- January 8
- January 15
- January 29

SENIOR STAFF FOR THIS EVENT:

- CAMPMASTER: Lily Duvenick  lilyduvenick27@gmail.com
- ASST. CAMPMASTER: Mason Pryor
- COMPETITIONS & AWARDS: Tyler Belina
- LOGISTICS: Harrison Kothe
- ADULT ADVISOR: Rick Hammond
- CAMPING CHAIR: Mike Venegoni  venegoni1910@gmail.com
Registration

The event fee for this camporee will be $12 for Scouts ($10 for adults) until online registration closes on January 30. The fee includes the event patch, program materials, and a unique Boone Trails collectable. If you do not register by this date but still wish to attend you may pay at the event but the patch and Boone Trails collectable may not be available.

In addition, there will be an opportunity for Webelos to earn a STEM Nova on Saturday morning. Webelos registration is $5 for the Nova.

Lunch can also be reserved for $5 until January 26. Please see details below. The lunch option is available to all participants and adults.

Additionally, preregistration will be available for merit badges to reserve a spot for your Scouts and so they can be prepared with any prerequisites. We’re offering very exciting badges that are sure to fill quickly. Therefore, if your Scouts are interested in a badge please register as soon as possible. Any remaining open merit badge spots after registration closes will be announced at the opening leaders’ meeting. Note that there is a $15 charge for Snow Sports Merit Badge for program materials.

Event registration can be found on the Boone Trails District camping webpage.

Klondike Lunch

A lunch on Saturday can be reserved before January 26. After that, we will try to accommodate but cannot guarantee lunch since the food will be ordered. The Klondike lunch will be soup, grilled cheese sandwich, cookie and a drink similar to last year. Plates and utensils will be provided.

Adults/leaders and participants are welcome to visit with the Boone Trails OFP Saturday morning to review the actual ingredient labels or ask any questions about the lunch.
Winter Klondike Guidelines

1. The Scout Oath and Law will be our guide during this event.

2. Absolutely NO fireworks, personal firearms, weapons, alcohol or other drugs will be permitted at the camporee. Adults that need to smoke are asked to please make sure that they are out of sight of all Scouts.

3. All troops must check in their Scouts and adults when arriving and then check out before leaving.

4. Roads must remain clear for emergency vehicles. Please park in designated areas and be courteous to other troops.

5. Our camporee is youth led. Please listen to and follow the youth staff directions.

6. The scout uniform should be worn during the camporee. We ask that you wear your field uniform during flag ceremonies. Your activity uniform may be worn at all other times. If you are a former staffer and just attending, please refrain from wearing your staff shirt or hoodie.

7. Basic medical first-aid should be handled first within the troop. If there is an emergency at camp please let HQ know and follow the procedures outlined at the opening leaders’ meeting.

8. BSA health forms (parts A & B) for all in camp (scouts and adults) should be retained and available at the troop.

9. Troops must maintain the BSA guidelines for two-deep leadership and follow all other Youth Protection Training (YPT) guidelines.

10. The Buddy System is required at this event and Scouts should remain within the event boundaries.

11. To attend any shooting sports activity (if available), participants will be required to attend the 30-minute safety brief.

12. Participants are expected to practice Leave No Trace guidelines and properly dispose of all trash.

13. The current camp requirements for safe fire building will be reviewed at the opening leaders’ meeting. Troops are responsible for ensuring that any troop fires are built safely, managed and put out cold when finished.

14. There will be NO fighting (verbally or physically) at this event. Any issues should be reported to staff at HQ.
Activities

- **Morning Activities**
  - Raptors from The World Bird Sanctuary (lunchtime)
  - Climbing Tower and Wall
  - Crate Stacking
  - 5-mile hike for 2nd Class Rank Requirement
  - First Aid Rank Requirements
  - Gaga Ball
  - Shooting Sports
    - Rifle Shooting (morning only)
    - Archery
    - Knife & Hawk
  - Capture the Flag
  - Branding

- **Afternoon Activities**
  - Climbing Tower and Wall
  - Crate Stacking
  - Gaga Ball
  - Branding
  - Shooting Sports
    - Archery
    - Knife & Hawk
  - Klondike Derby (see rules below)
Competitions

- Klondike Derby - The Klondike Derby will be a troop/crew competition beginning at 1:20 PM after lunch. There will be six components to the Klondike Derby, each worth a certain amount of points. Each troop/crew can have a maximum of six (6) people on a team. Scores will be awarded by how well each station is completed. The race will begin and end at HQ. The competition will include the following:
  - First Aid in the Cold - Be able to answer questions and demonstrate proper first aid skills for various injuries.
  - Paper Airplane Throwing (be prepared with your best airplane design)
  - Fire Building (with flint and steel)
  - Bird Identification
  - Sled race - A sled race with the sled the troop/crew brought. See Sled Requirements for the guidelines of the sled. The race will start once all participating troops finish all the stations. Troops should bring a 5-gallon bucket (no lid) for the sled to hold items or water during the race.

- Top Shot - There will be a prize for the best shot in both Rifle and Archery. Limit one entry per troop/crew.
  - Golden Arrow - Archery
  - Silver Bullet - Rifle

Sled Requirements

The sleds will be a part of the Klondike Derby. The sleds MUST meet the following requirements:

- Must be a life-size sled, which means that a scout should be able to sit comfortably on the sled
- There must be NO WHEELS on the sled
- Must have no visible screws or nails
- Must have lashings at every joint
• Must be able to operate in snow or dry ground
• Must be able to be pushed by scouts
• Must be able to hold materials and anything we give you at the event
• Your sled can have any dimensions
• You can use lumber, but natural spars are preferred
• Immediately after opening flags all troops/crews that want to part take in the Klondike Derby must bring their sled to HQ for inspection

Failure to meet any of the requirements listed above will result in an automatic disqualification from the race. If you have any questions, comments, or concerns on whether or not your sled will qualify for the race, please email the Campmaster for a ruling prior to the event.

Cub Scout STEM Nova Awards

A Cub Scout STEM Nova will be offered. Sign-ups will be available at the opening leaders’ meeting.

Cub Scout Nova: **Cubs Can Code Nova**

- Prerequisites: Read or watch a show about one hour total about anything related to science.
- **Leaders/Parents are asked to please bring a tablet or phone for their scout to use for one project during the Nova**

Supernova Mentors will also be on site for Scouts BSA or Webelos that would like to work on or complete a Supernova.
**Adult Leader Training**

Pressurized fuel training is planned. All adults interested in the training are asked to come to HQ after morning announcements. Please bring a pressurized fuel item such as a stove or lantern for training.

Range Master Training will be available in the afternoon. All adults interested in the training should sign-up at HQ after morning announcements.

**Boone Trails Items**

There will be unique Boone Trails items for sale at HQ including Boone Trails event patches. Please stop by HQ to see what is available.

**Coffee Klatch**

Adults are welcome to visit the Coffee Klatch in the afternoon to meet with fellow leaders and unit commissioners.
Scouts BSA Merit Badges

Merit badge slots can be reserved online along with Klondike registration. Remaining slots will be available for reservation during the opening leader’s meeting. Scouts are asked to bring a blue merit badge card, a chair and their water bottle to the merit badge and complete any prerequisites as noted below.

Snow Sports

Prerequisites: None

As part of the Snow Sports merit badge, Scouts will construct snow shoes to complete the Snowshoeing Option. If there is sufficient snow then Scouts will complete the snowshoeing option during the Klondike. Otherwise, Scouts will receive a partial completion and can contact the merit badge counselor when the requirements are complete.

There will be an extra charge of $15 for the materials to make show shoes for this merit badge.

Bird Study

Prerequisites: 5a,5b,5c,5d, 8a/8b

Participants should bring the following:
- A notebook and pencil
- A plastic jug or plastic bottle (to make into a feeder)
- Binoculars (if available)
**Schedule**

**SATURDAY**

7:00 am  
Check-in opens

8:00 am  
Flag ceremony at HQ and morning announcements

8:30 am  
Morning activities and Merit Badges open
5-Mile hike starts
Cub Scout Nova starts

11:45 am  
Morning activities close

12:00 pm  
Lunch
Raptors from World Bird Sanctuary

12:45 pm  
All troops meet at HQ

1:00 pm  
Afternoon activities open
Coffee Klatch by OFP (Adults/Leaders)
Range Master Training

1:20 pm  
Begin Klondike Derby

3:45 pm  
Afternoon activities close

4:00 pm  
Closing ceremony
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<td>First Aid Rank Requirements</td>
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<tr>
<td>Range Master Training</td>
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<tr>
<td>Knife &amp; Hawk</td>
<td>TBA</td>
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<tr>
<td>Rifle</td>
<td>Rifle Range</td>
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<tr>
<td>Branding</td>
<td>Scoutcraft Field</td>
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<tr>
<td>Capture the Flag</td>
<td>Scoutcraft Field</td>
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<tr>
<td>Climbing Tower &amp; Wall</td>
<td>Climbing Tower (near Parade Ground)</td>
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<td>Crate Stacking</td>
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<tr>
<td>5-Mile Hike</td>
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Event Map