

SUMMER CAMP SUMMER CAMPANUAL PARTICIPANT MANUAL Pine Ridge Scout

Cub Scout Overnight Camp

Camp 1139 Pine Ridge Lane Makanda, IL 62958







WELCOME TO PINE RIDGE SCOUT CAMP!

Tall pines, abundant wildlife, Little Grassy Lake, wild flowers, and beautiful sunsets make Pine Ridge Scout Camp an excellent location for Scouts. This 150-acre camp is nestled in the heart of the Crab Orchard National Wildlife Refuge and located in the heart of the Shawnee National Forest along the shore of Little Grassy Lake, southeast of Carbondale, III. The Shawnee River Trail, the Crab Orchard and Panthers Den Wilderness all surround the lakes of this refuge giving Scouts unbelievable outdoor resources at their disposal.





What's inside? How to register, sample schedule, camper packing list, what to expect oncheck in day, sample menu, evening programs, advancements, and more!



Welcome! Children sign-up in Scouts for outdoor adventure and fun. Thanks for ensuring your Scouts get that opportunity at camp this year!

First Thing's First: On Line Registration

Where to sign up: stlbsa.org

- Learn more and sign up for all our summer camp activities at stlbsa.org.
 - Start by going to the "Camping" tab
 - Click "Cub Scouts"
 - Click "Learn More" under the Cub Scouts Overnight Tab
 - Choose the camp type you wish to attend and click "Register"

If you have questions while going through the registration process, reach out to the program department at 314-361-0600 or camping@stlbsa.org where we are ready to help walk you through the process or answer any questions.

Adult supervision at camp

- For all Scouting events, including summer camp, there must be two adults acting as the adult supervision for the Scouts in your Pack or Den.
 - If your unit does not have two adults at camp, the camp office will "pair" your unit with other units so that there are always multiple adults on campsites and while in program areas with the scouts.
- There is no maximum number of adults, but there is a minimum of at least one adult for up to every four Scouts.
- If there are adults sharing the leadership by being at camp for parts of the session, they are welcome to switch in and out, as needed, ensuring proper

- supervision for your Scouts.
- Den Chiefs: if your den has a Den Chief, s/he is welcome to attend camp as a Den Chief, (in addition to the adults attending camp), paying the same fee as an adult.

Parent Portal

This is an optional tool for your Pack that allows one parent or leader to sign up the whole group of Scouts, giving that person log-ins for parents to go in and pay for their Scouts, individually. You will see this while registering. If you have questions, please reach out to the program department at 314-361-0600, or camping@stlbsa.org

Camperships

Also known as financial assistance, camperships are available for families in need as a tool to ensure more Scouts can attend camp. Please find the application on our Summer Camp webpage.

What To Do Before Camp

- Every youth and adult camper should complete Parts A and B of the BSA Annual Health and Medical Record.
- If anyone has food allergies, please complete the food allergy form (found on the camp registration page) and email it into camping@stlbsa.org at least three weeks prior to the camp session s/he is attending.
- Please ensure all fees are paid at least one week prior to camp.

•	Every camper,	youth	and adult,	should	pack	these	items f	or a	comfortab	le time	at	cam	ıp:
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cloth masks – one per day plus 2-3 extras						
\Box	Total		Towels			
	Tent		Washcloth			
	Duffel bag or backpack		Toothbrush & paste			
	Day pack/small backpack		Shampoo/conditioner			
	Water bottles (1-2)		·			
	Sleeping bag		Soap			
	Pillow		Hairbrush or comb			
	Sturdy walking shoes or boots (waterproof recommended)		Sunscreen			
			Insect repellent (non-aerosol)			
	Sandals (closed-toe recommended for lake		Personal first aid kit			
	activities)		Grocery or Ziploc bags for wet or dirty clothes			
	Raincoat or poncho		Flashlight & batteries			
	Sweatshirt or jacket		Wristwatch			
	Scout uniform (if Scout has one)		Camp stool/chair			
	Swimsuits (2-3)		Camera			
	T-shirts (4)		Spending money (we recommend \$30)			
	Shorts (3)		Goggles			
	Underwear (5)		Small wagon to carry gear to campsite			
	Socks (6)					
	Pajamas or other sleeping attire (1-2)		Hand Sanitizer			

- Please note that pets, fireworks, alcohol, sheath knives, nonprescription drugs, and personal firearms are not allowed in camp.
- We also do not recommend bringing any items of value and unsecured food that may attract animals.
- If parents want to send Scouts mail at camp, please mail it early so that it arrives when the Scouts are in camp, or have the adult or unit leader bring it with them to camp to load into the mailbox. The address is:

Scout Name Unit Number 1139 Pine Ridge Lane Makanda, IL 62958



Equipment

Equipment needed for camping and cooking must be provided by the pack. Make sure to bring enough tentage for the unit's Scouts and adults. Campsites are equipped with water, picnic tables, and shelter.

Quartermaster Equipment

Equipment— such as shovels, brooms, rakes, and similar equipment— is checked out to packs without charge for use in camp. Packs are held responsible for the return of any equipment in good condition to the quartermaster before leaving camp. Packs are expected to pay for equipment lost or damaged before leaving camp, as well as damage to the campsite itself, including the killing of trees or shrubs.



Leaders Equipment List (items not provided at camp)									
	1.	Lawn chairs		5.	Snacks and/or soda				
	2.	Fire starters		6.	Dutch oven				
	3.	Clothesline		7.	Recreational equipment: Frisbee,				
	4.	. Cooler to keep snacks in			whiffle ball, bats, volleyball, etc.				

Pack or Den Equipment List (not provided by camp) 1. Tentage – enough for scouts and adults 2. Cooking gear 3. Pack flag 4. First aid kit 5. Bow saw 6. Compass 7. Pliers 8. Duct tape 9. Rope

cooking utensils hot pads dish washing buckets or pans liquid dish soap bleach covered Dutch oven cooking stove and fuel skillets, pots, and pans mixing bowl can opener leather gloves for moving hot pot or skillets coffee pot coffee, cream, sugar pitchers for mixing drink mix (1 gallon size is best) plates and silverware serving spoons paper towels



When You Arrive At Camp And Check In

Check-in

8-11 a.m. Check-in.

It is important to check in during these hours so that the unit has enough time to take the swim test, set up camp, and receive lunch at the campsite. Report to Bailey Lodge where the campsite host meets the pack. The campsite host tours the camp with the leaders, noting facilities available and where things are located, and assists the unit to their campsite.

During the check-in process, the unit will:

- · Pay any remaining fees.
- Turn in medical forms.

Swim Check, Archery, & BB Gun Safety Instruction

Swim checks and archery and BB gun safety instruction are an important part of the check-in process. Do this as soon as possible on check-in day so that the unit doesn't have to do this during the evening free time or at the





beginning of the first session. Swim checks end at 1:00 p.m. Webelos and leaders should come dressed in swim trunks, shirt, and shoes. After completing the swim checks and archery and BB gun safety instruction, the unit can complete campsite set-up.

Please ensure your unit is checked out by 6:00 p.m. on the last day of camp. Arrangements can be made for later check out.

Leaders Meetings at Camp

Leaders are invited to attend the evening cracker barrel for a brief meeting to review the program, answer questions, and make any necessary announcements. The exact time and location of the leader's meeting is announced at camp.

During Camp

Health care & First Aid

The unit leader conducts all minor treatment of youth and adults. All medications are kept locked up and dispensed by the unit leader. Unit leaders should keep track of when, how much, the type, and by whom the medication was dispensed. When requested, the camp will hold medications requiring refrigeration or those that the camper or leaders feel uncomfortable holding. If the injury or illness is beyond the knowledge of the unit leader, the camp medical staff will respond. The camp medical director holds sick call in the health office after each meal each day. An adult unit leader must accompany a Scout to sick call.

The Pine Ridge Scout Camp medical director provides first aid treatment; the camp staff does not. Arrangements have been made with Memorial Hospital of Carbondale, Ill., to accommodate cases needing attention beyond the scope of the camp medical staff. However, the camp office must be notified if a Scout is being taken to a hospital so that arrangements can be made for his admission. Parents of Scouts are responsible for the

cost of any treatment that cannot be done in camp. Nonemergency transportation of a Scout or leader to a hospital is the responsibility of the pack. In case of an emergency, transportation will be provided by local authorities. The parents of the Scout are responsible for any costs incurred for emergency transportation.

The camp office or medical director must be notified before transporting an injured person to the hospital. Staff in the camp office will provide the person's medical form and a map to the hospital, and will call ahead to notify the hospital's emergency room.

Each person's (Scout or adult) medical insurance is the prime coverage for all medical emergencies. The insurance provider should be noted on the medical or health history form. Ask if there are any special requirements if an HMO or similar plan covers the insured.

The accident insurance carried by the council at no cost for members or units is a secondary policy. Additional information on this policy can be obtained by calling 314-361-0600 or 800-392-0895.

Camp Information

Mail call is after flag lowering each day.

Trading Post & Quartermaster

Times are posted at the trading post. Pine Ridge Scout Camp's trading post sells camp souvenirs and clothes, snacks, recognition items, and miscellaneous camping supplies such as water bottles, flashlights, sun screen, etc.

Visitors

In 2021, visitors will not be allowed due to COVID mitigation policies. Read more at stlbsa.org

Visitors are discouraged during the camp sessions because impromptu visits can cause home sickness. Parents should drop off their Scouts and depart after equipment is carried to the campsite and the tents are up. Families are welcome at camp after 2:00 p.m. on day 3 of Camp. Families must check-in at Bailey Lodge.

Only adults who are in camp to provide leadership to packs should be in camp during the sessions and at meal times. Adults serving as leaders must wear a colored wristband provided during check-in.

Children who are not Scouts may not be in camp, with the exception of check-in and check-out days.

Religious Observance

Opportunities are available for religious groups to worship under their own leadership and in accordance with their particular religious beliefs. If a chaplain is in residence at camp, s/he will be available for day or evening programs and conferences.

Scouts have the opportunity to pronounce grace at each meal on the campsite.



Regatta Boat Building

Units are provided with cardboard and duct tape to make a boat using any design. It is recommended that Scouts build the craft with only a little help from adults. Once the boat is completed, Scouts pick the adult who will ride in the craft for the regatta. The adult selected must have passed the Swimmers Test and be camping with the Scouts.

Boat-Building Rules

Please read the rules carefully and abide by them. Boats not following the rules may be disqualified.

- 1. Each campsite should have at least one craft entered in the competition.
- 2. To qualify as a finisher, the adult must be in the craft.
- 3. All occupants of the craft must wear a personal floatation device (PFD).
- 4. There should be no sharp edges or pointy objects on the craft.
- 5. Embellishments and paints may be used, but anything added must come out of the water.
- 6. Do not wrap the craft in duct tape or plastic wrap. Cardboard really does float.
- 7. Oars are provided and can be used.
- 8. All crafts are looked over by the judges before they are launched on the lake.
- 9. No Scout is allowed to race in the craft only adults. The adult selected must have passed the Swimmers Test and be attending the Camp session to be eligible to pilot the boat.
- 10. Scouts must stay out of the water during the race.

Scouts are allowed to carry their craft to the water but then must move behind the lines.

- 11. The regatta judges pick the order in which crafts will race.
- 12. Awards are given in various categories.
- 13. Scouts should do the craft designing and building. Adults may give them a little help.

Awards

Staff will present campsite awards for the Boat Regatta and "Best of..." Campsite Awards. All awards will be given at the final closing ceremony following the Boat Regatta. Campsites will be judged Monday evening for the first session and Friday evening for the second session. So be sure and get those campsites decorated as soon as possible! Campsite Awards are given in various categories such as best gateway and best use of theme. Other awards are given based on the judges' decisions.

- The Best Captain
- The Most Spectacular Sinking (to qualify, remains must be salvaged)
- The Most Endurance
- The Quickest to the Finish Line
- · The Slowest to the Finish Line
- The Best of Theme
- The Spirited and Best Organized Team (looks don't count here)

The staff also picks a campsite for flag lowering and raising. Units will know it is their turn when they see the Patriotic Totem at their campsite entrance.

Aquatics

On day one of camp, each Scout and leader will take a swim test. Afterwards, everyone has the opportunity to swim twice a day — once in the morning and once in the afternoon.

- Non-Swimmers No formal test; get in the water and splash around.
- Beginners Swim 50 feet as follows: Jump feet first into water over camper's head, come to the surface, level off, swim 25 feet, turn sharply, and return to the starting point.
- Swimmers Swim 100 yards as follows: Enter water feet first, swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl; swim 25 yards on the back, using a resting stroke; rest by floating or if nonbuoyant, with just enough motion to stay afloat.

Note: When lightning is seen or thunder is heard, all will be removed from the lake. Thirty minutes must pass since the last thunder or lightning before campers are permitted back in the water.



What To Expect At Camp

Shooting Sports

BB Guns: The pack can shoot BB guns at the Field Sports area. A gun safety instruction occurs prior to the shoot. Please note, personal BB guns are not allowed at camp.

Archery: Scouts shoot at standard targets. Personal archery equipment is not allowed at camp.

Hiking Trails

Ask at the Bailey Lodge office for maps of the hiking trails at camp.

Pack Programs

In addition to the many planned staff programs, the pack can conduct their own programs at their campsites.

Webelos Camp Theme

The theme for this year's camp is "Camp Jurassic." Please use the theme when building or making projects around camp. Bring items to help enhance the projects — art supplies, building materials, etc. Prizes are awarded for entryways, campsites, and best use of theme. Other awards are given based on judges' decisions. Remember that anything brought to camp must be taken home upon leaving camp.

Campfire

An opening campfire conducted by the staff is in the evening of day 1. A campfire is held on the second

evening, and each campsite participates by leading a song or conducting a skit — come to camp with ideas for a song or skit. Ideas are available at Bailey Lodge — indicate the selection to the campfire director so that it is not assigned to another campsite. Assemble at the parade grounds and proceed to the council ring for both campfires.

Skit Night

During the campfire on day 2, campsites will perform a skit. If the unit does not have a skit or song to perform, they can come to Bailey Lodge and select one. Inform the campfire director at Bailey Lodge which skit or song is selected so that it is not given to another campsite.

Advancement

At the program areas throughout their camp session, Scouts will work various Cub Scout Advancements. Talk with the camp director on the specific plan.

All Scouts will also work on the Shooting Sports Awards and will count towards the Summertime Fun Elective.

Camp wide Schedule



The Opening Campfire is held at 8:30 p.m. on day one of camp. Units should assemble on the Parade Field at 8:15 p.m.

Flag-raising is held each morning at 8:15 a.m. Retreat is held each evening at 4:30 p.m. Complete uniforms should be worn at the evening retreat by those who have them.

Meals are cooked and served on the campsite. A rest hour follows lunch. This is a good time for napping, recreation, and games on the campsite or just enjoying nature.

Everyone must be on campsites at 9:45 p.m., with lights out and camp quiet by 10:00 p.m.

While many of the programs still happen in rain, a few cannot. Severe storms during program hours that cancel all programming will be the time for inside programming at the discretion of the camp director. Activities can also be held on the campsite, depending on the weather.

During extreme heat and for the safety of the Scouts, a few programs may be rescheduled to a later time.

Food Service

The camp fee covers all meals for campers. Visitors' meals are not available at Pine Ridge Scout Camp.

Packs cook all meals at the campsite. Food needed to prepare the meals is brought to the campsite by camp staff. Recipes for each meal are provided, but <u>units must bring their own cooking utensils</u>.

Meals are delivered as one "unit" to each campsite. Do not divide the food into individual packs or dens. Part of the learning experience is for Scouts to work together, even though they will not know each other on the first day of camp.

Leaders should work together on the first day of camp to develop a duty roster that includes all Scouts on the campsite.

The staff is happy to pick up trash when they pick up empty food coolers, which should be put out on the side of the camp road. If trash pick-up is missed, Webelos on clean-up duty must carry the trash to the dumpster in the parking lot.

Special Diets

Occasionally a camper may have varying dietary needs for religious or health reasons. There is the option of packs providing and preparing all their own food. In either case, contact the director of Camping prior to June 1 for details.

Sample Camp Menu

(subject to change)	BREAKFAST	LUNCH	DINNER		
Sunday		hot dog chips cookies drink	served by staff at Bailey Lodge spaghetti with meat sauce corn salad garlic bread cookies drink		
Monday	pancakes cereal sausage fruit juice milk	walking tacos condiments Rice Krispies treats drink	foil pack with pork loin potatoes, carrots, onion fruit cups drink		
Tuesday	cereal scrambed eggs biscuit & gravy bananas, grapes, oranges juice milk	deli sandwich chips drink			
Thursday		not dog chips cookies drink	served by staff at Bailey Lodge spaghetti with meat sauce corn salad bread & butter cookies drink		
Friday	pancakes cereal sausage fruit juice milk	walking tacos condiments Rice Krispies treats drink	foil pack with pork loin potatoes, carrots, onion fruit cups drink		
Saturday	cereal scrambed eggs biscuit & gravy bananas, grapes, oranges juice milk	deli sandwich chips drink			

Camp Safety Procedures

General Rules

- While walking around camp, Scouts should be with a buddy, always.
- Fires must be put out completely before leaving a campsite.
- · Please do not feed or catch wildlife.
- Passengers of cars must be in seats with seatbelts when driving on camp property.
- · Smoking must be done away from Scouts' view.
- If there are any unauthorized or questionable persons in camp, please speak with the Camp Director to ensure unauthorized persons are escorted out of camp.

Youth Protection

- Anyone who suspects, knows of, or witnesses a camper being mistreated must notify the camp director immediately. Anyone mistreating a camper, in any way, will be asked to leave camp.
- Adults are not permitted to tent with a Scout unless they are the Scout's guardians.

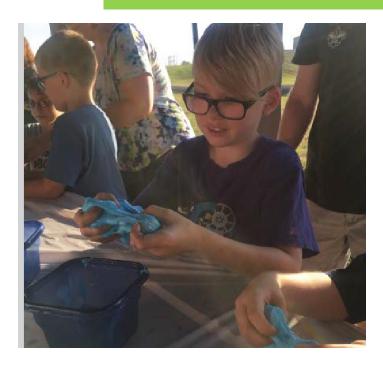
Scout Discipline

Please share this information with all participants before arriving at camp:

- The Scout Oath and Law are the rules and expectation at camp.
- In the event of inter-Pack conflict, the Pack adult(s) are responsible for discipline.
- The Camp administration will send a Scout home immediately who steals, vandalizes, or intentionally places himself or others in danger of harm.
- Scouts are expected to be in the campsite by 10pm each night. Scouts out later than that must be accompanied by an adult.

Emergency Procedures

• Emergency procedures will be posted in the campsite and reviewed the first day.





We look forward to providing you and your Scouts an awesome summer camp experience!

Questions? Feedback? Please Contact Us:

- · www.stlbsa.org
- · Key contacts:
 - Camping Department 314-361-0600 camping@stlbsa.org
 - Suzie Voss, Director of Cub Scout Camping & Activities: 314-256-3058, suzie.voss@scouting.org

