

KLONDIKE 2024



Pine Ridge
February 9-11

Welcome

Do you think you have what it takes to build a scouting monopoly? If so, come join us out at Pine Ridge, February 9-11, to prove that you can win the game.

Klondike's theme this year is MONOPOLY! There will be many different activities to make money, so you can build your monopoly. To add on to all the activities, we will be having a campfire and cracker barrel Saturday night.

Check-in will start at 6:00 pm and end at 9:00 pm. Please make sure you have the proper health forms for each participant.

SPL and Scoutmaster meeting will be at Bailey Lodge **Friday at 9:00 pm**. We will discuss the details for the following day.

The program will start on **Saturday at 8:15** with a Flag Raising and activities to follow.

Don't forget to **bring a sled**. You will need one for the sled race.

There will be a dutch oven cook-off for all scouters and Scout Masters. Your dish will be judged for a special award.

Campfire will begin at **7:00 pm Saturday night**.

Important Information

The following rules were made to help us have a successful and safe camping experience. It is the responsibility of the adult in charge to see that their Scouts know and understand these rules. Anyone caught violating these rules may be asked to leave camp.

Remember to always follow the Scout Oath, the Scout Law, and the Outdoor Code.

Registration & Fees

The cost will be \$15 per person. This includes a patch, camp fees, activity supplies, etc. Registration will be done online. A link will be provided on your district Facebook page.

Check-in & Check-out

Check-in will be at Bailey Lodge and must be completed by an adult in charge. You will need to turn in your health forms at this time. NO scouts or adults will be permitted to go to the campsite until checked in. Garbage will be picked up Saturday evening by a staff member. A staff member will inspect the troop's campsite before check-out. Troops are asked to take trash to the dumpster. Don't forget to pick up your health forms.

Vehicles in Camp

No vehicles will be permitted in camp except a single vehicle towing a troop trailer. Individuals requiring handicapped access are asked to register their vehicle upon arrival. All vehicles will be removed from the camping area and parked in the parking lot for the duration of the Camporee.

Speed limit is 5 mph. No passengers in the back of an open truck or trailer. Only vehicles with passes are allowed beyond the parking area. Vehicle towing trailers must be removed to the parking lot. Only handicapped individual's vehicles are allowed in campsites with appropriate documentation and camp vehicle pass.

Campsites

Please be courteous to other people in the camp and observe campsite cleanliness and quiet hours. Each troop will be expected to keep the latrines clean. Troop leaders are responsible for monitoring functionality of the facilities and notifying camp staff if assistance is needed.

Campfires

Fires are only allowed in the fire ring at each campsite. Follow the "Leave NO Trace" principles. **No fires may be unattended.** All liquid fuels and propane must be used under adult supervision.

Lights Out

Scouts are not allowed out of their campsite after lights out, except to go to and from the latrine. Make sure your scouts are quiet after lights out.

Saturday Activities

Saturday's activities begin at 8:15 am with colors. See page 6 for the event schedule. There will be a campfire program. Make sure your unit has a skit and/or song prepared.

Meals

The units are responsible for their own breakfast (7 am - 8:15 am), lunch (11:40 am - 1:00 pm), and dinner (5:30 pm-7:00 pm)

Pine Ridge Grace

By the water and through the trees,
Among the pines and gentle breeze,
For the bread we break,
The training we take,
And the friends we make,
We thank you God for all of these.
AMEN

Health & Safety

The **buddy system should be used at all times**. A responsible adult (21 or older) must be in camp at all times. **Two Deep Leadership is strictly observed**. You are responsible for your scouts.

Pets, fixed blade knives, fireworks, alcoholic beverages, non-prescription drugs, and firearms are not permitted in camp.

All troops are responsible for minor First Aid for their troop members. Major injuries requiring trained medical attention should be reported immediately to camp staff at the Health Lodge.

Please have proper health forms for each participant.

Please make sure all of your scouts are educated on how to dress properly for the cold weather. Also, all shoes must be closed toed.

Sessions

Lego Game

Mr. Monopoly's very expensive one of a kind art sculptures were just stolen from his mansions! He needs your help to recreate the art pieces before anyone finds out. (He is willing to pay quite a bit for your services.)

Capture The Envelope

Jake the Jailbird has taken money from the bank! It is your mission to get it back! The bank will graciously make a donation to whoever helps return their money, by giving them a part of the returned cash!

Lost Treasure

A plane full of money dropped all of its cargo. Now, there is money everywhere! You must work together to find as much money as you can. The only problem is it's night time and you can't see!

Fire Building

Officer Mallory is testing out some new inventions to keep the bank from being robbed. However, each one involves having to trip a wire. Help him figure out a way to trip the wire without getting caught in the trap yourself.

Red Light, Green Light

Officer Mallory is training some new recruits and he needs your helping teaching knots. However, he wants to make sure you know your knots forwards and backwards! Hopefully, you can make it through his test, he really needs your help!

Secret Message

Mr. Monopoly needs to maintain corporate secrecy in order to not get sabotaged by his competition. Sending encrypted morse code messages is one of the several ways he does this. He needs your help and is willing to pay a pretty penny for it!

Drawing Game

Mr. Monopoly has hired you to paint a portrait. However, the subject is nowhere to be found! Now, you must rely on your team and memory to paint the portrait. Mr. Monopoly wants nothing short of a masterpiece!

Jail

You got busted trying to get your hands on Mr. Monopoly's money. Now, you are stuck in jail! There is still more work to be done, so you can't stick around in this place too long. You must work together to escape from jail.

Monopoly Piece Hunt

While the staffers were setting up the board game, they accidently lost all the game pieces. We need your help to find them, otherwise Mr. Monopoly will be really really mad at me! Each group can only find 1. Once found, please turn it in, to me. I might even give you some money for it.

Sled Race

Officer Mallory needs your help getting Jake the Jailbird back to jail. Officer Mallory got a call and he needs to go investigate at the boardwalk. Make sure you get Jake all the way back to jail.

Dutch Oven Cook-Off

Calling all Scoutmasters and scouters, this one's for you! As you know, monopoly is a very long game. Your challenge is to come up with the best dessert for the starving staffers who have run today's games. There will be 1st, 2nd, and 3rd place awards.

Campfire

We are requesting that every unit comes prepared with a skit/song to perform at campfire. Keep in mind that whatever song or skit your unit may choose to do is scout appropriate. We will be checking to make sure they are scout appropriate. If we feel like they are not, we will politely ask that you change or modify it. If your unit wants to do more than one song/skit that would be *amazing*.

All awards and trophies will be awarded at the campfire. If you don't come, you forfeit your award.

Schedule

Friday

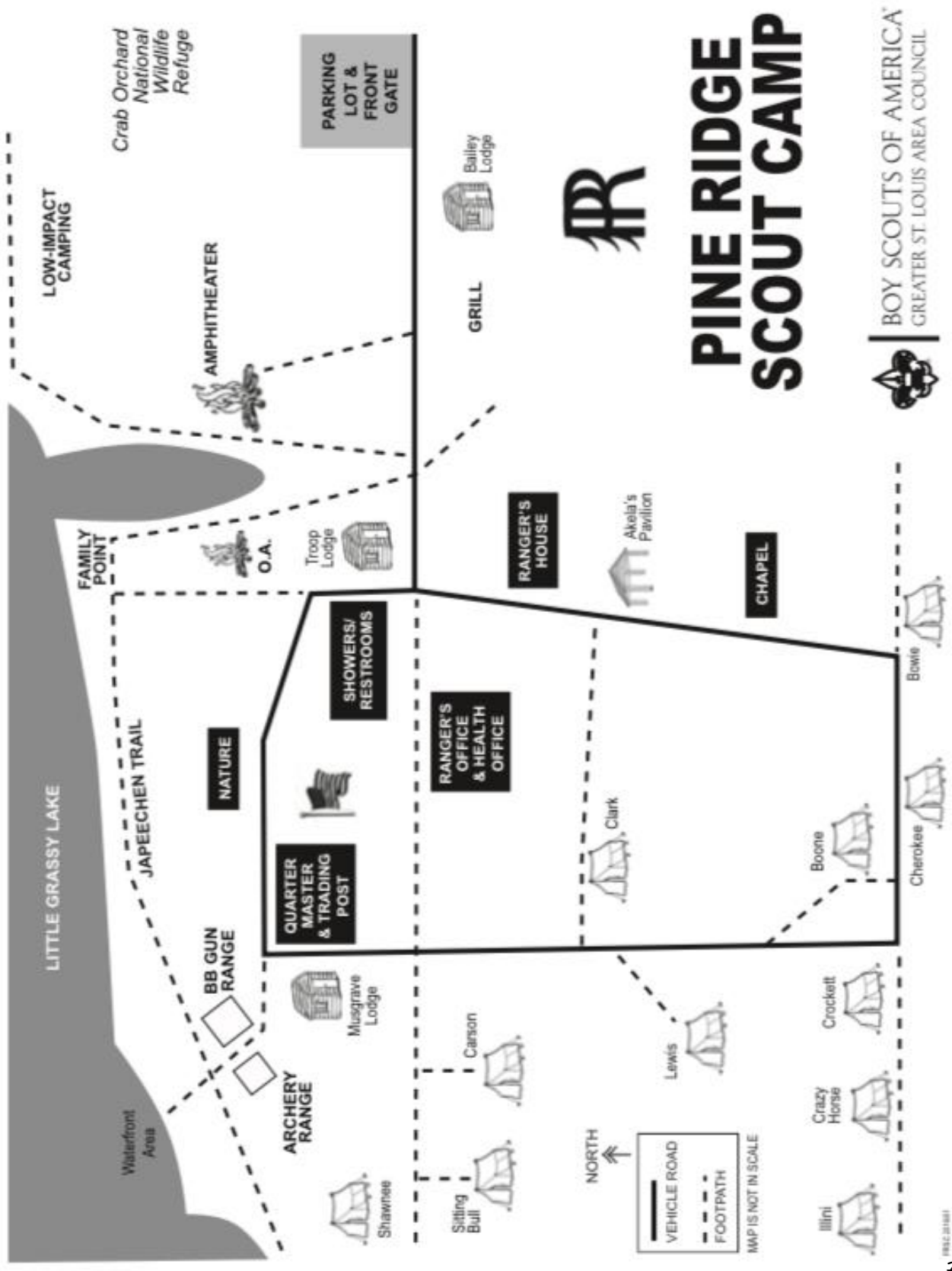
6:00 pm	Check-in begins
9:00 pm	SPL and Scoutmaster's meeting at Bailey Lodge
Right after Leaders' Mtg.	Staff meeting at Bailey Lodge
11:00 pm	Lights out

Saturday

7:00 am	Breakfast
8:30 am	Flag Raising at the Parade Grounds
9:00 am	Session 1
9:40 am	Session 2
10:20 am	Session 3
11:00 am	Session 4
11:40 pm	Lunch
1:00 pm	Session 5
1:40 pm	Session 6
2:20 pm	Session 7
3:00 pm	Session 8
3:40 pm	Sled Race at Parade Grounds
4:40 pm	Flag Lowering at the Parade Grounds
5:0 pm	Chapel
5:30 pm	Dinner
7:00 pm	Campfire
Following Campfire	Cracker Barrel
11:00 pm	Lights out

Sunday

7:00 am	Breakfast
11:00 am	Check-out ends



PINE RIDGE SCOUT CAMP

BOY SCOUTS OF AMERICA
GREATER ST. LOUIS AREA COUNCIL

