



The Fellowship of the Scouts

Pathfinder 2024 Spring Camporee

April 5 – 7, 2024

Camp Warren Levis – Illini Field

Campmaster: James Karlake

Campmaster Adviser: Christine Karlake

Welcome Everyone!

My name is James Karlake, I am from Troop 344 and I will be carrying the burden as your 2024 Spring Camporee Campmaster!

The theme I have chosen for this Camporee is based on the book *The Lord of the Rings* and will have regular Camporee activities as well as team building activities.

Each patrol will have a chance to earn more points by participating in afternoon events such as: flag & yell and skit judging. The afternoon game will be "Steal the Precious."

During the afternoon events, we will also be holding a food drive to benefit Sunshine Ministries. This organization provides food to those who need it, making a huge difference in our community. Bring non-perishable food (no glass) for the food drive to receive points for your Patrol.

This year, we will continue rewarding points for patrols who have staffers. By staffing, Scouts get a chance to practice leadership and help make this event even more amazing for everyone. Every member of staff I've talked to has loved this experience and keeps coming back year after year. Scouts who are 14 years old, and have achieved Star rank are eligible to be on staff. If you have Scouts who are interested, reach out to me (contact info below). Staff Development dates are February 25, March 3, 10, 17 at 5 PM and March 24 at 4:30 PM.

Troops can also earn up to 30 points by having an adult leader attend the March, and April Roundtables.

I will see you all there!

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Camporee Information

Registration

Registration for the 2024 Spring Camporee will take place **online only** at

<https://www.scoutingevent.com/312-24PFSCamporee>

- Registration opens on **Sunday, February 25** and will close at **11:59 pm on Thursday, March 28**. The cost to attend the Camporee is \$12.00 per person - Youth or Adult.
- **Late registration** will be available from **March 28 from midnight until 11:59 p.m. Thursday, April 4**. The fee for late registration is \$17.00.
- **One site registration** will be allowed for any last-minute individual Youth or Adults only. No new unit registration will be allowed.

Be prepared to enter the quantity of Troop Youth and Troop Adults from your unit that are attending Camporee when you register.

******You must also register the Webelos, and the Adult Webelos Leaders who will be attending with the Pack you are hosting. ******

- Use the [Pathfinder Unit Directory](#) to identify and invite a Cub Pack to camp with your Troop. This is a great way to recruit Scouts and future adult leaders for your unit.

Rosters

When registering, please enter all participants (both Troop and Webelos Scouts and all Adults) who will be attending within the registration site. At check-in we will be looking at that roster to verify attendance. If your online registration isn't accurate, you will need to turn in a paper copy with all the information that the roster requests (name, rank, age, etc.). A printed sheet from Excel, Troopmaster, Scoutbook or some other similar format is acceptable.

Patrol Registration Form

Every unit that has patrols competing in the Camporee needs to turn in the patrol registration page when they turn in their rosters. The form is included in this manual.

Health Information

Be sure to have health information forms on all your participants (adults and Scouts). This information should be readily accessible at your campsite. All leaders in the camp, in case of an emergency, should know its location.

Participation

It should be noted that Camporee events are separated into two programs. The Scouts BSA and Webelos each have their own manual. Participation at events is only for the intended group. However, during non-event times the Scouts BSA should spend time with the Webelos scouts and encourage them to participate in all campsite activities (setting up camp, cooking, clean-up, camp games, & etc.)

Arrival and Check-In

Do **not** arrive earlier than 5:00 pm on Friday. After your vehicles are parked and while camp is being set up, please have an adult come to District Headquarters to check in with complete rosters, patrol registration forms, and final payments. Check in is between 7:00 and 9:00 pm.

SPL/Scoutmaster/Webelos Leader Meeting

This meeting is important, so Senior Patrol Leaders, Scoutmasters, and Webelos Leader should attend. It will be held on Friday night at 9:30 pm at District Headquarters. This meeting will cover any last-minute changes to information pertaining to the Camporee program, as well as answer any questions you may have concerning the Camporee.

Religious Services

"A Scout is Reverent". We ask that all Scoutmasters encourage their Scouts to attend the religious service of their choice in **Field (Class A) uniforms**. Locations of religious services will be discussed at the Leader meeting on Friday evening. In addition, during religious services those not attending need to remain in their respective campsites and not be loud.

Campfire Program

Saturday night the staff will put on a campfire with the help of skits from the Scouts BSA and Webelos Scouts. This is a camp wide activity, and we encourage everyone to attend in **Field (Class A) uniforms**.

Camp Rules and Guidelines

Camp Code

The Scout Oath and Law is always the camp code. Violations to following the Scout Oath and Law may result in the individual, or their entire Troop, being asked to leave the event.

Parking

Parking is allowed only in parking areas designated by the staff. There will be limited parking available on the Camporee field. Additional parking is available in the camp's parking lot.

Please do not park in front of another Troop's campsite.

Garbage

All trash must be put into trash bags and disposed of properly off the Camporee site. **Pack out all trash!** You may only use the dumpsters at the Ranger Maintenance Area if they are not already full.

Fires

Ground fires are allowed but need to be placed in fire rings provided by the camp or bring your own fire pits.

Pressurized Fuel

Pressurized fuel lanterns and stoves are allowed and must be operated by Scouts with proper training. Adult supervision must be trained. All fuel must be properly stored, and away from tents. Optional adult training will be available during the Camporee. See the schedule.

Alcohol

Alcohol and drugs are simply not allowed. Period.

Sheath Knives

Sheath knives are not permitted on Council property or at any Council activities.

Transportation

When transporting Scouts in vehicles, they must be in proper passenger seats always wearing seat belts. Riding in the back of trucks or on tailgates is prohibited.

Schedule

Friday	
5:00 PM	Arrival and setup. Please do not arrive before 5:00 p.m.
7:00 PM - 9:00 PM	Check-In @ HQ (turn in roster and den registration form)
9:30 PM	Scoutmaster/SPL/Webelos Leader meeting at HQ
11:00 PM	Lights out / all quiet
Saturday	
6:30 AM	Reveille, Breakfast at campsites with Webelos Scouts
8:30 AM	Flag Raising/Opening Ceremony at HQ (Uniforms required)
9:00 AM – 12:00 PM	Morning Event Time
10:00 AM	<i>Adult Leader Koffee Klatch⁺⁺ Scouts BSA Leaders Only</i>
12:00 PM	Lunch at campsites with Webelos Scouts
1:00 PM	Judging of Skit, Costumes, Flag and Yell, The Food Drive Collection
1:00 PM	<i>Optional Leader Activity: Pressurized Fuel Training⁺⁺</i>
2:00 PM	Steal the Precious Game with Webelos Scouts
4:00 PM	Scorecard & Evaluation Form Turn-In at District HQ
5:00 PM	Dinner at campsites with Webelos Scouts <i>Adult Leader Cook-Off Turn In⁺⁺</i>
7:00 PM	Religious Services (Uniforms encouraged) <i>- Those not attending services should stay quiet in their campsite</i>
8:30 PM	Campfire (Uniforms encouraged) <i>*After Campfire Order of the Arrow Social (for members only)</i>
11:00 PM	Lights out / quiet time
Sunday	
6:30 AM	Reveille & Breakfast at campsites with Webelos Scouts
8:30 AM	Closing and Award Ceremony at HQ (Uniform required)
9:00 AM	Break down camp (Your site must be inspected and approved by your hosting Troop prior to leaving Camp.)
11:00 AM	All Troops Must Leave the Camping Area

⁺⁺Adult Events Only

Point Breakdown

Morning Skills Events	720 points
Campsite Inspection	100 points
Campsite Gateway	75 points
Game	50 points
Top 3 Game Winners	Up to 15 bonus points
Food Drive (Donation)	50 points
Costume Competition	20 points
Top 3 Costumes	Up to 15 bonus points
Skit Competition	30 points
Top 3 Skits	Up to 15 bonus points
Flag and Yell	30 points
Evaluation	10 points
Staff Participation	20 points
Koffee Klatch	15 points
Roundtable Attendance	30 points
Hosting a Webelos Den	5 points
Total Points	1200 points

**** The Top 3 scoring Patrols will receive award plaques in recognition of their performance at the closing ceremony on Sunday morning. ****

Morning Events

Shelob's Web

While Frodo and Samwise were on their way to Mordor, taking the shortcut recommended by Golom, they had to navigate their way through Shelob, the great spider's web. Help them find their way and avoid the webs. You have twenty minutes to get through the maze, and after that, Shelob's poison starts to take effect, decreasing points.

Accomplish goal within time period up to 45 points

Teamwork: 45 Points

Patrol flag & yell: 10 points

Total for event: 100 points

Camp Trinkets

While setting up camp, the fellowship realizes they lost some of their camp tools when they were escaping the orcs. Help them make some useful camp gadgets. You will need to bring your own spars and use at least three lashings for this activity. Points are given for creating something the staff hasn't seen. Thirty minutes are given to create your trinket.

Accomplish goal within time period up to 55 points

Created Trinket: 40 Points

Something useful/creative: 10 points

Patrol flag & yell: 5 points

Total for event: 110 points

Gandalf's Arcane Knowledge

To seek information to help the fellowship, Gandalf goes to the Library at Minas Tirith. Help Gandalf find the information to defeat the eye of Sauron. There will be ten questions, five questions on The Lord of the Rings, and five questions on basic Scouts BSA history.

5 questions @ 10 points each: up to 50 points

5 questions @ 10 points each: up to 50 points

Bonus Question: 10 points

Patrol flag & yell: 10 points

Total for event: 120 points

Elven First Aid

While fighting off orcs, Boromir gets mortally injured. Help heal him in five different first aid scenarios. explain how you would respond in these scenarios, and then demonstrate.

5 scenarios @ 15 points each: up to 75 points

Bonus Question: 15 points

Patrol flag & yell: 5 points

Total for event: 95 points

Hobbit Cooking

While celebrating Bilbo's birthday, Frodo ran out of food. Help Frodo cook up some "sausages". Make a fire in thirty minutes in the hole provided. Bring your own firewood, kindling, and cooking tools. Lighters are prohibited. The hot dogs will be provided.

Accomplishing goal within time period: Up to 100 points

Make Hot dog edible/brown: 15 points

Patrol flag & yell: 5 points

Total for event: 120 points

The Hobbits Gets Lost

While traveling to Bree, the Four Hobbits have gotten lost. Help them find five points that would help them find their way to Bree so that they are able to meet up with Strider. You will need to do orienteering to find the way.

Accomplish goal with time period: Up to 100 points

Patrol flag & yell: 5 points

Total for event: 105 points

The Treasure of Trolls

While raiding a troll cave, the fellowship found a mysterious map and compass, and decided to see where it leads. Help them find the treasure. You will be using a map and compass to start out, then GPS to get within 20 meters of the object. Time limit is twenty minutes. This activity could be used as requirement 9 for the Geocaching merit badge.

Completing the course: 50 Points

Accomplish goal with time period: Up to 15 points

Patrol flag & yell: 5 points

Total for event: 70 points

Other Events

Campsite Inspection

On Saturday a member of staff will go around to each campsite for inspections. Your inspection will factor into your final score and points will be awarded as follows. If your Troop has more than one patrol, each patrol will be graded separately on the patrol evaluation.

Troop Evaluation:

Tents and flies are properly pitched and organized	Up to 20 points
Area is clean and free of trash	Up to 10 points
A full, non-expired fire extinguisher is placed in a common area	Up to 10 points
A properly equipped first aid kit is kept in a common area	Up to 10 points
Walkway is clear	Up to 10 points

Patrol Evaluation:

Menus and duty rosters are posted in cooking area in plain sight	Up to 10 points
Patrol box is neat, clean, and organized & stove is clean	Up to 10 points
Food is stored properly	Up to 10 points
Patrol site is clean and free of trash	Up to 10 points

Total Possible 100 points

***Webelos will also be inspected separately and will earn points. Encourage your Scouts to introduce the concept of campsite inspection to the Pack.

Rivendell Gateway

Aragorn was raised in Rivendell after his father was killed by Orcs. When Aragorn arrived at Rivendell, he was met with a celebration for his return. Now it's your turn to use your imagination and create a camp gateway for him to enter Rivendell. Each Troop will construct a camp gateway that consists of at least 3 lashings. You will be graded on correct tight lashings, usefulness, and complexity of your gateway. It will be judged on Saturday afternoon.

Proper lashings and materials used	45 points
Incorporating the Camporee theme into the Gateway	15 points
Displaying your troop flag on your Gateway	15 points
Total:	75 points

***Building a Gateway is also part of the Webelos/AOL Scouts scoring. Only one gateway is required, however, Webelos/AOL Scouts must help build your gateway for everyone to earn full points.

Sunshine Ministries Food Drive – Canned Food Drive

The scout slogan is “do a good turn daily”, we will hold a food drive for the Sunshine Ministries. This organization provides food to those who need it, making a huge difference in our community. Please fulfill this promise by bringing **one non-perishable food item (cans, boxes, pouches, etc.) for every 2 Scouts attending.** *Of course, feel free to bring more!* Please do not bring any glass items.

100% - 50 Points
75% to 60% - 40 Points
60% to 40% - 30 Points
40% to 20% - 20 Points
20% to 15% - 10 Points

Costume contest

Here is your chance to strut your stuff. Show the staff the best Lord of the Rings themed costume you have at 1:00pm at HQ. The top 3 Scouts will get to show off their costumes at the campfire and earn bonus points.

*****Recommended:** Share costume items with the Webelos unit that you are hosting.

To earn the extra points costumes will be judged on the following:

- Creativity – How well does the costume show creativity and personality?
- Originality – Does the costume stand out from the rest?
- Complexity – Did the costume take time and effort?
- Theme/Authenticity – How accurate and thorough is the costume?
- Scout Appropriate – Is the costume appropriate for all ages of Scouts?

Participation: 20 points
Top Patrol: 15 bonus points
Second place: 10 bonus points
Third place: 5 bonus points

Flag & Yell

Your Patrol(s) will show off their flags and yells at 1:00pm at headquarters. For the highest possible points, keep it theme related and Scout appropriate. Both the flag and yell are worth up to 15 points each.

Flag

Patrol Flag	0 or 5 points
Theme Related	1 - 5 points
Overall Design	1 - 5 points

Yell

Patrol Yell	0 or 5 points
Theme Related	1 - 5 points
Enthusiasm & Originality	1 - 5 points

Grand Total: 30 points

Skit

Prepare a skit for the staffers to judge after lunch. Bring your Patrol to HQ at 1:00pm. Your Patrol will receive 30 points for participating in the skit contest. The Top 3 Patrol's skits will receive up to 15 bonus points and will perform their skit at the campfire. Make sure that the skit is scout appropriate, well executed, and is related to the theme to earn the top 3 skit bonus points.

(Patrols must present the attached skit application form when performing their skit)

Participation: 30 points

Top Patrol: 15 bonus points

Second place: 10 bonus points

Third place: 5 bonus points

Steal the Precious

Golom has two patrols of six on each side lined up and given a number. When Aragorn (a staff member) calls out a number (1-6) the people with the corresponding number will rush the precious and try to return it to their side. The patrol with the most steals advances until the final winner is announced.

Participation: 50 points

Top Patrol: 15 bonus points

Second place: 10 bonus points

Third place: 5 bonus points

Adult Opportunities

Koffee Klatch

This activity will be held on Saturday at 10:00 AM at Headquarters. This is an open-ended meeting and is for adults in your Troop. This is the time to hear any new camping information from the Council, discuss Scouting topics, and ask questions.

Come and enjoy this activity, have some coffee and a light snack. In the process, you will earn each of your Patrols **15 points** towards their final score.

Note this is for Scouts BSA Leaders only. Webelos/Arrow of Light Leaders are expected to stay with their pack for the Webelos Program.

Pressurized Fuel Training

This activity will be held on Saturday at 1:00 pm. Come and learn or refresh on Council pressurized fuel policies. After the session, you'll know how to properly operate and maintain pressurized fuel devices. You will become certified so you can train the Scouts in your Troop.

Adult Leader Cook-Off

Scoutmasters and Scouters registered as attending Camporee have the opportunity to earn "bragging" rights" by entering an **entrée** or **dessert** in the Adult Leader Cook-Off. The top entry in each category will receive a special award plaque at the closing ceremony. A troop may enter in both categories but only one entry per person is allowed.

All entries, whether they are an entrée or a dessert, will be judged on taste, presentation, and Camporee Theme. Entries will be judged by adults that are not associated with participating troops.

Other Opportunities

Staff Participation

For this Camporee to run successfully, we need Scouts to help Staff the events and activities. Scouts who are 14 years old or older and have achieved the Star rank are eligible to join Staff. By staffing, Scouts get to know other Scouts within our district and have the opportunity to work in teams with new people. If you ask any Scout who has staffed before, they always say it is a fun experience. Each Troop who sends at least one Scout to staff will get **20 points***.

** If your troop is unable to provide a staff member due to the number of scouts within the troop, please bring this to Headquarters attention at check-in.*

Roundtable Attendance

Important information about the Camporee is given in the two Roundtables (March and April) before the Camporee. This is also your opportunity to ask the Campmaster questions about the manual. Your troop will earn **15 points** for each Roundtable a leader from your Troop attends. Remember to sign in to receive up to **30 points**.

Webelos Hosting

If your troop hosts at least one **Webelos den**, you can **earn 5 bonus points**. This is a great opportunity for you to show your troop off to prospective members. Most scouts who enter Scouts BSA come from an Arrow of Light den.

Evaluation Form

All evaluations will be anonymous.

Each Patrol needs to fill out their own evaluation form and turn it in at **4:00pm** with your scorecard to earn the **Points** towards your final score!

Please evaluate based on a 10-point scale, with 10 being the “best” and 1 being the “worst”. Circle the number you feel best represents your experience.

Overall, how well did your Patrol enjoy the Camporee?

[illegible]

Comments:

Did the Events and Activities appear to be well planned?

[illegible]

Comments:

How would you rate the Staff?

[illegible]

Comments:

Did you consider the scoring 'fair' at the Camporee?

[illegible]

Comments:

What event or activity did you like best at the Camporee?

Is there anything to avoid doing again?

Is there something different you would like to see at the Camporees?

Thank you for your feedback!

Skit Application

This Form needs to be brought with you when you perform your Skit.

The Patrol skit judging contest will be at **1:00pm** at Headquarters.

Each Patrol that performs a skit will earn **points** just for participating.

The top 3 skits will be awarded **bonus points** towards their final score and will perform their skit at the closing campfire.

The scoring that will be used to determine the top 3 skits is at the bottom of the page.

Remember the Scout Law – a Scout is clean; clean in mind as well as body, so treat your skit accordingly.

Please print clearly.

Troop Number: _____ Patrol Name: _____

Name of skit, song, cheer: _____

Brief description of skit: _____

Staff Notes: To decide top 3 skits

<u>ENJOYMENT</u>	How well did you enjoy the skit?	1 - 5	Score _____
<u>ORIGINALITY</u>	Did the skit look original or put a new spin on an old skit?	1 - 5	Score _____
<u>PREPARATION</u>	Did the patrol look like they practiced and were prepared?	1 - 5	Score _____
<u>THEME</u>	How well did the skit fit the theme?	1 - 5	Score _____
<u>SCOUT APPROPRIATE</u>	Is the skit appropriate for scouts?	0 or 10	Score _____
TOTAL			Score _____

Patrol Registration Form

Troop # _____

Patrol 1 Name: _____

Patrol Leader: _____

How Many Patrol Members Competing: _____

Patrol 2 Name: _____

Patrol Leader: _____

How Many Patrol Members Competing: _____

Patrol 3 Name: _____

Patrol Leader: _____

How Many Patrol Members Competing: _____

Troop OA Information

OA Troop Rep: _____

Email: _____ Phone Number: _____

Adult OA Troop Advisor: _____

Email: _____ Phone Number: _____

TROOP CAMP ROSTER

Event _____

Dates: From _____ To _____

Unit # _____

District _____

<u>Name</u>	<u>Address</u>	<u>Phone</u>	<u>Rank</u>	<u>Age</u>
<u>1.</u>				
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<u>19.</u>				
<u>20.</u>				
<u>Adult Leaders (2 minimum)</u>	<u>Address</u>	<u>Phone</u>	<u>Position</u>	<u>Gender</u>