

# Webelos & Arrow of Light Manual



## The Super Scoutio Bros.

**Pathfinder Fall 2024 Camporee**

October 18-20, 2024

Shippey & Nussar Fields

Beaumont Scout Reservation

# Pathfinder 2024 Fall Camporee

All 4<sup>th</sup> grade Webelos/ 5<sup>th</sup> grade Arrow of Light (AOL) Scouts are invited to attend the Fall Camporee.

## **\*\*NEW THIS FALL – CHANGES FOR CAMPING WITH SCOUT TROOPS\*\***

As a result of the recent Scouts America rule changes regarding Webelos (4th grade) camping with Scout BSA Troops, these Council approved changes will be in effect for the Camporee.

- Cub Packs must **register independently** of their hosting Troop.
- **Webelos** (4<sup>th</sup> graders)
  - The Webelos campsites and morning program (Nussar Field) will be separate from the AOL Dens and Scout Troops.
  - Webelos may participate in the afternoon activities (Shippey Field), dinner and the Sat. evening campfire program with their AOL Den and the Scout Troops, as long as there is 2-deep leadership specifically for the Webelos den.
  - Webelos leaders should coordinate with their Pack's AOL Leaders and the sponsoring Troop's Scoutmaster for dinner.
    - Note that Webelos dens may bring their own dinner and eat in Nussar field.
- Only **Arrow of Light Scouts** (5<sup>th</sup> graders) are allowed to camp with a sponsoring Troop in Shippey Field.
  - AOL Scouts will participate with Troop Patrols in the morning activities.
  - We encourage you to include them within existing Scout Patrols so they get to know the Scouts in the Troop. If an AOL den has enough Scouts, you may also choose to form an AOL patrol.

### **Camporee Theme**

The theme for the Fall Camporee is **The Super Mario Bros.** Throughout the Camporee Scouts will embark on a journey to stop the Evil Bowser from keeping the Star and ruining the kingdom.

### **Webelos**

- The **Webelos Skills Program** will be held on Saturday morning in Nussar Field. Scouts will earn **Let's Camp** if they complete a minimal amount of pre- and post-work.
- The **Webelos afternoon program** will be held on the main Camporee field, where Webelos will participate in activities with your AOL den.

### **Arrow of Light Scouts**

- The **AOL Scouts** will join the sponsoring Troop and participate **in all Camporee activities all day.**

<b>Let's Camp</b>
<ul style="list-style-type: none"><li>● Locate and Pitch a Tent</li><li>● Outdoor Weather Safety</li><li>● Knot Challenge</li><li>● Fire Safety</li><li>● <b>Pre- &amp; Post- work:</b> Please complete requirements 1, 6 (fire safety rules only), 8, and 9 as a den.</li></ul>

## Afternoon Program Summary for All

The afternoon will feature the Super Mario Bros. themed den flag, yell, skit and costume contest, as well as the game, “Monty Mole’s Frisbee Jamboree.”

*\*If your den is in the top three for the competitions, you will earn points toward your Camporee score. “Be Prepared” and come with a Super Mario Bros. themed den name, den flag, yell and skit; as well as themed costumes.*

## Webelos/Arrow of Light Leader Role

Because the Camporee is skills-focused, we ask Leaders and attending parents to roll-up their sleeves and get “hands on” to help Scouts succeed. A Scouter Volunteer or Camp Staff will lead activities, so no special skills are required.

- For the **Webelos** – Each den must have at least 2 adults camping overnight in Nussar. Please review the Let’s Camp requirements in the Webelos Handbook to know what to expect.
- For the **AOLs** – Each den must have at least 1 adult camping in Shippey. Coordinate with the hosting Troop for 2 deep leadership, if needed. Please read the [Scouts Camporee Manual](#) and reach out to your sponsoring Troop so you’re prepared for things like the camp gateway, patrol organization, skits, etc.

## Do a Good Turn – Toy Drive

We will collect **new** toys for kids at St. Louis Children’s Hospital. Our donations will be used to celebrate milestones and in playrooms at the hospital. (See the points section for more info.)

## Contacts

### James Beiser

*Webelos Camporee Advisor*

314.201.1945

[jamesrbeiser@gmail.com](mailto:jamesrbeiser@gmail.com)

### Joel Schwartz

*Camping Committee Chair*

314.494.7542

[joel.schwartz@shawneelodge.org](mailto:joel.schwartz@shawneelodge.org)  
[Pathfinder.Camping@gmail.com](mailto:Pathfinder.Camping@gmail.com)

### Nina Saha

*Pathfinder District Executive*

618.918.1414

[nina.saha@scouting.org](mailto:nina.saha@scouting.org)

# Camporee Information

## **Troop Sponsorship – Arrow of Light Scouts**

Only Arrow of Light dens will camp with a Scout Troop over the weekend. If you are planning to camp and do not have a sponsoring Troop, we will be happy to work with you to find one. Also see the [Pathfinder Unit Directory](#) for Troop contact information.

**Meals** – Arrow of Light units should coordinate with their sponsoring troop for all meals.

## **Troop Sponsorship – 4<sup>th</sup> Grade Webelos**

All Webelos will be camping independently of their Pack's Arrow of Light den and sponsoring Scout unit. Webelos dens are welcome to coordinate with their Pack's Arrow of Light Den and the sponsoring Troop for the afternoon activities and meals.

## **Registration**

Registration for the 2025 Spring Camporee will take place **online only** at

<https://www.scoutingevent.com/312-24PFFallCamporee>

**All Units must register independently. Scout BSA units will no longer register Packs.**

- Registration opens on **Wednesday, August 28** and will close at **11:59 pm on Thursday, October 10**. The cost to attend the Camporee is \$11.00 per person - Youth or Adult.
- **Late registration** will be available from **October 11 from midnight until 11:59 PM Thursday, October 17**. The fee for late registration is \$15.00.
- **On-site registration** will be allowed for any last-minute individual Youth or Adults only. No new unit registration will be allowed.
- All fees are used to cover supplies, camping fees, etc.

## **Parent Participation**

- All adults camping at the Camporee with a Scouts BSA Troop (5<sup>th</sup> grade AOL den) **MUST** be registered with Scouts BSA per the Youth Protection Camping Policy. No exceptions.
- 4<sup>th</sup> Grade Webelos parents who aren't registered and camping overnight must follow the Cub Scout Program Overnight Exceptions as outlined in the [Guide to Safe Scouting](#).
- Unregistered parents may only attend Saturday daytime events.

## **Roster**

When registering, please enter all participants (both Scouts and all Adults) who will be attending within the registration site. At check-in Friday night we will be looking at that roster to verify attendance.

## **Den Registration Form**

Every Pack must turn in in the Den Registration Page when they turn in their rosters. The form is attached at the back of this manual.

## Health Information

Be sure to have health information forms for all your participants (adults and Scouts). This information should be readily accessible at your campsite. In case of emergency, all leaders in camp should know its location.

## Participation

Camporee events are separated into two programs: Scouts BSA and Webelos. Each program has its own activities and Youth should only participate in the program for their group. During non-event times, Webelos may visit their AOL Den as long as there is 2-deep leadership specifically for the Webelos den.

## Arrival and Check-In

Do **not** arrive earlier than 5:00 PM on Friday. While camp is being set up, please have an adult come to District Headquarters to check in with complete rosters, Den registration forms, and final payments. **Please check in between 7:00 and 9:00 pm.**

## Webelos Leader Meeting: Friday Night at 9:30 PM at District HQ

Make sure to send a leader to this meeting! We will cover the plans for the weekend, including any last-minute changes to the program, and answer any questions you have.

## Religious Services

“A Scout is Reverent”. We ask all leaders to encourage their Scouts to attend the religious service of their choice, in **Field (Class A) uniforms**. Locations of religious services will be shared at the Webelos Leader Meeting Friday evening. Those not attending religious services need to stay quiet in their campsites.

## Campfire Program

Saturday night the staff will put on a campfire with skits from the Scouts BSA, AOLs and Webelos. This is a camp wide activity, and we encourage everyone to attend in Field (Class A) uniforms.

## Roundtable Attendance

Important information about the Camporee is given at the two Roundtables before the event (September and October). The Roundtables are your opportunity to ask questions about the Camporee. Your Den(s) will earn 10 points for each Roundtable a leader in your pack attends for a total of 20 points.

## Pressurized Fuel Training

This activity will be held on Saturday at 1:00 PM for leaders only. Come and learn or refresh on Council pressurized fuel policies. After the session, you'll know how to properly operate and maintain pressurized fuel devices. You may also get your certification at this event.

## Recommended Personal Equipment List

- A sleeping bag and pad to sleep on
- Pillow (optional)
- At least two complete changes of clothing (plus extra socks...especially if a damp week-end)
- Complete Scout Uniform
- Toiletry items (tooth brush, tooth paste, soap, comb/brush)
- An extra pair of shoes (especially if the weather is wet)
- Outer wear appropriate to the weather (rain gear / poncho / jacket) – think Layers
- Gloves / Hat
- Flashlight
- Water Bottle
- Pencil and paper
- Book bag or day pack
- Other equipment as recommended by your Cubmaster and/or host Scoutmaster. Please be sure to get with your host Troop to determine responsibilities for group gear, site set up, etc.

## WEBELOS Program Sessions

Your Pack leadership will be responsible for your group during program sessions, lunch, and their participation in the afternoon activities. Again, because the morning program is hands-on, Pack leadership will need to support the volunteers teaching the Adventure. Please review the Let's Camp requirements in the Webelos Handbook to know what to expect.

### Pre- & Post-work

Please complete requirements 1, 6 (fire safety rules only), and 8 prior to attending the Camporee. Then complete requirement 9 after the morning program so your Webelos can earn the Adventure.

The Webelos Program will begin Saturday morning at 9 AM in Nussar field. Your group will be assigned to a Volunteer who will lead your Scouts through a themed requirement for the achievement. Then your group will rotate to the next requirement station. ***If your group happens to finish the station early, stay with your volunteer until time is called. Please be prepared with additional activities to help keep your Den engaged.***

Webelos are **not** required to wear their full uniform during the day on Saturday; however, a Scout related T-Shirt (day camp, mini-camp, etc.) is encouraged. Clothing with offensive language or illustrations is prohibited. If seen with these items on, the Scout will be required to change clothes or leave camp.

## What EACH SCOUT Should Bring to the Session Areas

Each Scout and adult should bring the following items with them on Saturday morning to the program area:

- **Weather-appropriate clothing:** Rain gear/poncho/jacket is strongly recommended as the weather can change quickly! Watch the forecast to make sure your Scouts have appropriate outdoor wear: hats, gloves, etc., so they stay comfortable and happy! Always think layers.
- **Filled water bottle:** Drinking water may not be available at the program sight.
- **Book bag or daypack:** This is convenient for carrying a coat/jacket, and a water bottle.
- **A tarp or large sheet of plastic:** Each group should bring one or two of these (depending on the size of your group) to sit on during some sessions – especially if the ground is wet. Adults may want to bring chairs.
- **Pencil and paper:** An adult in each group may want to jot down notes about what was completed for advancement.
- **Den Flag:** The flag should be Super Mario Bro. theme related and include the themed den name.

## Schedule

<b>Friday</b>	
5:00 PM	Arrival and setup. Please do not arrive before 5:00 PM
7:00 PM-9:00 PM	Check-In @ HQ (turn in roster and den registration form)
9:30 PM	Webelos Leader meeting at HQ
11:00 PM	Lights out / all quiet
<b>Saturday</b>	
6:30 AM	Reveille, Breakfast at campsites
8:30 AM	Flag Raising/Opening Ceremony at HQ ( <b><i>Uniforms required</i></b> )
9:00 AM – 12:00 PM	Morning Event Time = Webelos “Let’s Camp”
12:00 PM	Lunch at campsites
1:00 PM	<b>Optional Leader Activity: Pressurized Fuel Training<sup>++</sup></b>
1:00 PM	Judging of Skit, Costumes, Flag and Yell, The Toy Drive Collection
2:00 PM	Monty Mole’s Frisbee Jamboree Game
<b>4:00 PM</b>	<b>Scorecard &amp; Evaluation Form Turn-In at District HQ</b>
5:00 PM	Dinner at campsites– either in Nussar or with your AOL den <b>Adult Leader Cook-Off Turn In<sup>++</sup></b>
7:00 PM – 7:45 PM	Religious Services ( <b><i>Uniforms recommended</i></b> ) - Those not attending services should stay quiet in their campsite
8:30 PM	Campfire ( <b><i>Uniforms recommended</i></b> )
11:00 PM	Lights out / quiet
<b>Sunday</b>	
6:30 AM	Reveille & Breakfast at campsites
8:30 AM	Closing and Award Ceremony at HQ (Uniform required)
9:00 AM	Break down camp (Your site must be inspected and approved by your hosting Troop prior to leaving Camp.)
11:00 AM	<b>All Units Must Leave the Camping Area</b>

<sup>++</sup>Adult Events Only



## Point System

Webelos and Arrow of Light will have the opportunity to earn points and compete to determine which group is awarded 1<sup>st</sup> and 2<sup>nd</sup> place Den. Final awards will be announced Sunday morning at closing. The top two scoring Webelos Dens and top two scoring AOL Dens will each receive award plaques to recognize their performance at the closing ceremony on Sunday morning.

Points will be awarded for creativity, engagement, Scout Spirit, and teamwork.

	<b>4<sup>th</sup> Grade Webelos</b>	<b>Arrow of Light</b>
<b>Webelos</b> - Morning Flag & Yell (25 per station)	100 points	770 points
<b>AOL</b> – Morning Skill Events		
<b>Campsite Inspection</b>	50 points	50 points
<b>Camp Gateway</b>	75 points	75 points
Afternoon Game	50 points	50 points
Top 3 Game Winners	Up to 15 points	Up to 15 points
Skit Competition	50 points	50 points
Costume Contest	20 points	20 points
Den Flag, Theme, and Yell	30 points	30 points
Toy Drive Donation	50 points	50 points
Evaluation Turn In	10 points	10 points
Adult Leader Cookoff	30 points	30 points
Roundtable Attendance	20 points	20 points
<b>Total Points Available for Camporee:</b>	<b>500 points</b>	<b>1170 points</b>

## Webelos Program - Saturday Morning Events

**Let's Camp Adventure** - Webelos Scouts will complete the Let's Camp Adventure if they participate in the morning events along with the pre- and post-work. Because the activities are skill building, points will only be awarded for the dens having their flag and doing their yell for the skill station leader. Of course, we want to see Scouts demonstrating the Scout Law with Scout Spirit during activities. (Disrespect and poor behavior could lead to a reduction in points at the station leader's and den leader's discretion.)

- **Mario Goes Camping** – Requirement #2 and #3

Mario and his pals are going on a camping trip. Upon arrival at the campground, they need to determine where the best place to set up their camp is. Once they select their site, they will need to set up the tent independently.

- **Weather Preparedness** – Requirement #4

While out camping, Mario and his friends run into various weather conditions. Scouts will need to identify potential weather hazards that could occur while camping and determine the action to take if you are in these hazards. Will Mario know what to do about the various weather hazards while camping?

- **Mario ties Bowline Knot** – Requirement #5

Mario needs to go out on one of his adventures; to do so he has to tie a bowline knot. Will Mario know when to tie the knot? Why will he tie this knot? After Mario learns and ties the bowline knot, he will then race his friends in a friendly competition to see who can tie the knot the fastest.

- **Mario and Luigi Lights a Fire** – Requirements #6 and #7

It is getting late here at Beaumont and the temperature dropping. Mario and Luigi are getting cold and need to build a fire. Before they build the fire, they need to use fire safety rules to locate a safe area to build a campfire. Then they must build the fire to stay warm for the night.

### **Pre- & Post-work**

- **Pre-work:**

- Requirement 1 – Plan and Participate in a Campout
- Requirement 6 – Know the fire safety rules. Review the rules before the camporee so Scouts are ready to build a fire.
- Requirement 8 – Recite the Outdoor Code and Leave No Trace Principles

- **Post-work:**

- Requirement 9 – When you return to your campsite, share thing you did today to follow Outdoor Code and Leave No Trace Principles.

\*\*\*Leaders are required to attend the morning program with their dens. \*\*\*

## Other Events

**Campsite Inspection** – On Saturday morning, a Staff Member will inspect your Campsite during the Troop Inspection. Points will be award as follows to the Pack (not individual dens).

Tents and flies are properly pitched and organized	Up to 15 points
A properly equipped first aid kit is kept in a common area	Up to 10 points
Area is clean and free of trash	Up to 15 points
Walkway is clear	Up to 10 points
<b>50 Total Possible Points</b>	

### Camp Gateway – Bowser’s Castle

The spectacular entrance to the Mushroom Kingdom showed it off as a safe haven from Bowser’s koopalings. Coordinate with your AOL den and host Troop to create a Gateway to your mushroom kingdom. You must use at least three lashings in your structure. (For inspiration see the photos; Google Scouting gateway ideas for more.)



Displaying Pack/Den flag on the Gateway	Up to 15 points
Overall quality of lashings	Up to 30 points
Scout Spirit (level of enthusiasm, etc.)	Up to 30 points
<b>Up to 75 points possible</b>	

\*\*\*Building a Gateway is also part of the AOL/Scout Troop scoring. If you need help from the older Scouts, reach out to your Cubmaster and the hosting Troop before the Camporee, but please only ask for 1 or 2 Scouts to support (for example, your Den Chief).\*\*\*

### Skit

Prepare a skit for the Camp Staff to judge after lunch. Bring your Den to HQ at 1:00 PM. Your Den will receive up to 50 points for participating in the skit contest. The Top two 4<sup>th</sup> Grade Webelos and 2 AOL Den's skits will perform at the campfire. Make sure the skit is Super Mario Brothers related, Scout appropriate, and well executed.

\*Dens must present the attached skit application form when performing their skit. It includes the scoring scheme.

Up to 50 points possible

### Den Flag & Yell

Show off your flag and yell. For the highest possible points, keep it theme related and Scout appropriate. Each are worth up to 15 points.

<b>Den Flag (15 points)</b>	0 or 5 points	<b>Den Yell (15 points)</b>	0 or 5 points
Theme Related	1 – 5 points	Theme Related	1 – 5 points
Overall Design	1 – 5 points	Enthusiasm & Originality	1 – 5 points

## Costume Contest

Here's your chance to show the staff the best Mario themed costume. Earn up to 20 points for participating in the costume contest. The Top 2 Webelos and 2 AOL dens will get to show off their costumes at the campfire.

Costumes will be judged on the following:

- Creativity – How well does the costume show creativity and personality?
- Originality – Does the costume stand out from the rest?
- Complexity – Did the costume take time and effort?
- Theme/Authenticity – How accurate and thorough is the costume?
- Scout Appropriate – Is the costume appropriate for all ages of Scouts?

Up to 20 points

## St. Louis Children's Hospital - Toy Collection

The Scout slogan is "do a good turn daily." Please fulfill the promise by bringing 1 unopened **new** toy for every 3 Webelos Scouts attending the Camporee to District HQ at the designated time. As a general idea, get toys meant for young kids and toddlers, like hot wheels, coloring books, etc. or any other item on <https://www.stlouischildrens.org/giving/give/donate-items-from-our-wish-list>. Please do not bring used items.

### Points Based on Participation

100% Participation	50 points
75% - 99%	40 points
50% - 74%	30 points
25% - 49%	20 points
1% - 24%	10 points

## Monty Mole's Frisbee Jamboree (ultimate frisbee)

Our boy Monty wants two patrols/den of six to face off in a 6-minute game of Ultimate Frisbee. Pass the frisbee down the field until you get it into the endzone for a point. But if you're holding the frisbee, you cannot move but must pass the frisbee within 5 seconds. Drop the frisbee and the opposing patrol gains control of the frisbee. Winners advance in the tournament until we get our ultimate winner.

Participation and Scout Spirit: 50 points  
Winning Den: 15 points  
Second Place: 10 points  
Third Place: 5 points

## Adult Leader Cook-Off

Registered Scoutmasters, Cubmasters, and Scouters attending Camporee can earn "bragging' rights" by entering an entrée or dessert in the Adult Leader Cook-Off. The top entry in each category will receive a special award plaque at the closing ceremony. A unit may enter in both categories, but only one entry per person is allowed.

All entries, whether they are an entrée or a dessert, will be judged on taste, presentation, and Camporee Theme. Entries will be judged by adults who are not associated with participating troops.

Participation 30 points

# Camp Rules and Guidelines

## **Camp Code**

The Scout Oath and Law is the camp code at all times. Violations of the Scout Oath and Law may result in the individual, or their entire Unit, being asked to leave the event.

## **Parking**

Parking is allowed only in parking areas designated by the staff. Each unit should only park in front of their Troop's camping area. **Please do not park in front of another Troop's campsite.**

We have made it District policy to leave room for a walkway in the grass, between parked cars and each Troop's camping area. This is to allow Scouts to move from campsite to campsite without getting on the road. Please keep this grass easement open after your camp is completely set up.

## **Garbage**

All trash must be put into trash bags and disposed of properly off the Camporee site. **Pack out all trash!** Only use the dumpsters at the Ranger Maintenance Area if they are not already full.

## **Fires**

Ground fires are allowed, but should be placed in existing fire pits if possible.

## **Pressurized Fuel**

Pressurized fuel lanterns and stoves are allowed, and must be operated by Scouts with proper training. Supervising adults must also be trained. All fuel must be properly stored, and away from tents. Optional adult training will be available during the Camporee. See the schedule.

## **Alcohol, Drugs**

Alcohol, drugs are simply not allowed. Period.

## **Sheath Knives**

Sheath knives are not permitted on Council property or at any Council activities.

## **Transportation**

When transporting Scouts in vehicles, they must be in proper passenger seats wearing seat belts at all times. Riding in the back of trucks or on tailgates is prohibited.









# Skit Application

This Form needs to be brought with you when you perform your Skit.

The Den skit judging contest will be at **1:00 pm** at Headquarters.  
Each Den that performs a skit will earn **points** just for participating.

The top skit will be awarded **bonus points** towards their final score and will perform their skit at the closing campfire. Scoring used to determine the top 3 skits is at the bottom of the page

Remember the Scout Law – a Scout is clean; clean in mind as well as body, so treat your skit accordingly.

Pack Number: \_\_\_\_\_ Den Name: \_\_\_\_\_

Name of skit, song, cheer: \_\_\_\_\_

Brief description of skit: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## Scoring to determine top three skits

<b>ENJOYMENT</b> How well did you enjoy the skit?	1 - 10	Score _____
<b>ORIGINALITY</b> Did the skit look original or put a new spin on an old skit?	1 - 10	Score _____
<b>PREPERATION</b> Did the Den look like they practiced and were prepared?	1 - 10	Score _____
<b>THEME</b> How well did the skit fit the theme?	1 - 10	Score _____
<b>SCOUT APPROPRIATE</b> Is the skit appropriate for Scouts?	0 or 10	Score _____
<b>Total Score</b>		_____



# Den Registration Form

Pack # \_\_\_\_\_

We Are Camping with Troop # \_\_\_\_\_

Den 1 Name: \_\_\_\_\_

Den Leader: \_\_\_\_\_

How Many Den Members Participating? \_\_\_\_\_

Den 2 Name: \_\_\_\_\_

Den Leader: \_\_\_\_\_

How Many Den Members Participating? \_\_\_\_\_

Den 3 Name: \_\_\_\_\_

Den Leader: \_\_\_\_\_

How Many Den Members Participating? \_\_\_\_\_